



PLAYSTATION® VITAL STATISTICS

- The **PlayStation** game console was introduced on September 9, 1995. Since then more than 35 million consoles have been sold in North America, with more than 95 million shipped worldwide.
- A **PlayStation** console can be found in one out of every three U.S. households.
- **PlayStation** owners can choose from a library of more than 1,250 game titles. The quality, selection and low price of games available for the **PlayStation** game console is unparalleled.
- The **PlayStation** is a CD-based, 32-bit system that creates true 3D environments and provides extended memory. The use of CD delivery provides larger, deeper and broader gameplay.
- On September 19, 2000, Sony Computer Entertainment America introduced a newly-designed, compact version of the popular **PlayStation** console, branded the **PS one™** game console. Incorporating the same functionalities and technology of the original **PlayStation** console, **PS one** is approximately one-third the size of the existing product, enabling consumers to comfortably carry the system.
- **PS one** Combo unit was announced on January 23, 2002. This unit combines the **PS one** hardware unit and the LCD Screen (for **PS one**) giving fans more mobility to play almost anywhere. This new hardware package eliminates the need for a full-size television, allowing consumers to share the game experience with friends and family when on vacation, road trips or even business trips.

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